

PE – Progression Document

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Dance	Explore movement ideas and respond imaginatively to a range of music. Move confidently and safely in their own general space using changes of speed level and direction. Compose and link movements to make simple dance routines. Perform movement phrases using a range of body actions and body parts.	Year 2 Move to music whilst your friends watch. Explore, remember, repeat and link a range of actions with coordination, control and awareness of the expressive qualities of dance. Explore the change of rhythm, speed, level and direction. Compose and perform short dances that express and communicate moods, ideas and feelings choosing and varying simple compositional ideas.	Create dance phrases that communicate ideas. Create dance phrases with a partner and in a small group using canon and unison. Repeat, remember and perform these phrases in a dance. Use dynamic and expressive qualities in relation to an idea. Use counts to keep in time with a group and the music. Recognise and talk about the movements used and the expressive qualities of dance.	Respond imaginatively to a range of stimuli related to character and narrative. Understand how to use formation, canon and unison in dance. Use simple movement patterns to structure dance phrases on own, with a partner and in a group. Refine, repeat and remember dance phrases and dances. Perform a small dance routine clearly and fluently. Describe, interpret and evaluate dance, using appropriate language.	Pear 5 Define a stimulus in dance. Create a dance routine with a clear stimulus with partial guidance. Adapt and refine actions, dynamics and relationships in a dance. Perform different styles of dance clearly and fluently. Recognise and comment on dances, showing an understanding of style. Suggest ways to improve their own and other people's work.	Year 6 Create a dance routine with a clear stimulus with little to no guidance. Experiment with 'group gestures'. Work creatively and imaginatively individually, with a partner and in a group to choreograph motifs and structure simple dances. Adapt and refine actions, dynamics and relationships to improve a dance. Choreograph a dance using props. Perform dances fluently and with control. Use appropriate technical language to evaluate and refine their own and others'

Gymnastics	Move confidently and safely in their own and general space, using change of height, speed and direction. Use apparatus safely. Explore and perform gymnastic actions (pencil/straight, tuck, star, pike, dish and arch) and balances. Copy, create and link two movement phrases using a range of body actions and body parts.	Develop ways to travel and balance on the floor and apparatus Intro to Mirror and Match. Perform a variety of body shapes and balances with control and precision. Choose, use and vary simple compositional ideas in the sequence they create and perform, with moderate control, remembering, repeating and linking combinations of three gymnastic actions – beginning, middle and end. Work with a partner sharing ideas and creating a simple sequence.	Develop ways to travel and balance on the floor and apparatus Use a greater number of own ideas for movements in response to a task. Choose and plan sequences of contrasting actions. Complete actions with increasing balance and control. Use unison and canon techniques with a partner or group. Choose actions that flow well into one another. Adapt sequences to suit different types of apparatus. With support, recognise how performances could be improved.	Pupils use skills and knowledge to create routines as small groups with partial guidance. Safely perform balances individually and with a partner. Plan and perform sequences with a partner that include a change of level and shape. Understand how body tension can improve the control and quality of their movements. Watch, describe and suggest possible improvements to a performance.	Pupils create gymnastic routines, using apparatus, as small groups, independently & with a partner. Use canon, synchronisation, and matching and mirroring when performing with a partner and a group. Use strength and flexibility to improve the quality of a performance. Use set criteria to make simple judgments about performances and suggest ways they could be improved.	Pupils create gymnastics routines as medium sized groups involving canon/unison, mirror/match, partner balances and apparatus without guidance. Understand what counter balance and counter tension is and show examples with a partner. Combine and perform gymnastic actions, shapes and balances with control and fluency. Create and perform sequences using compositional devices to improve the quality. Suggest changes and use feedback to improve a sequence.
Invasion Games	To be confident and	Demonstrate	Move with a ball	Pass, receive and shoot	Understand there are	Pass, receive and shoot
Tag Rugby	keep themselves safe in	increasing	towards goals with	the ball with	different skills for	the
Football	the space in which an	coordination	increasing control.	increasing	different situations	ball with increasing
Netball	activity or game is	and control in various	11 1 1 1 1 1	control.	and begin to use these.	control under pressure.
Basketball	being played.	activities.	Understand their role	10/aula na 10m - t - f	Marra into assess to	Calast the amount will
	Explore and use skills, actions and		as an attacker and as a defender.	Work as part of a team to keep	Move into space to help a team.	Select the appropriate action for the situation.

in com to suit is bein Show with of throw games Choos effecti partici -Throw accura using contro -Explo catchi differe -Explo differe with i contro	ability to work a partner in ring and catching s. se and use skills evely for sular games: w a ball ately to a target increasing ol. ore throwing and ing in cent ways. ore kicking in cent ways increasing ol.	Remember, repeat and link combinations of skills where necessary. Develop basic tactics in simple team games and use them appropriately. Catch and control a ball in movement working with a partner or in a small group. Take part in games where there is an opposition. Decide where to stand during a team game, to support the game. Be able to pass and stop a ball to a team mate accurately. Understand how to intercept a moving ball. Understand role of attacker and defender. Use their bodies and a	Move into space to help support a team. Defend an opponent and try to win the ball. SCHO Develop knowledge	possession and score goals when attacking. Defend one on one and know when and how to win the ball. Use simple tactics to help a team score or gain possession. Develop a greater	Play in a range of positions and know how to contribute when attacking and defending. Pass, receive and shoot the ball with some control under pressure.	Create and use a variety of tactics to help a team. Create and use space to help a team. Select and apply different movement skills to lose a defender. Use marking, and or interception to improve defending.
sprint: jumpii	s, hurdles, ng for distance hrowing for	variety of equipment with greater control and co- ordination.	and understanding of how effectively complete techniques of athletics events.	knowledge and understanding of how to effectively complete	knowledge and understanding of how to effectively complete	knowledge and understanding to evaluate and improve

Not and Wall	Use their bodies and a variety of equipment with some control and coordination.	Develop the following skills with increasing accuracy and velocity: - Explore and throw a variety of objects with one hand Jump from a stationary position with control Change speed and direction whilst running.	Run at fast, medium and slow speeds. Develop jumping for distance and height. Take part in a relay activity, remembering when to run and what to do. Throw a variety of objects, changing my action for accuracy and distance. Introduce the chest push. Record my best distances and times.	techniques for athletics events. Introduce 400m & Bull nosed Javelin. Demonstrate the difference between sprinting and running over varying distances. Jump for distance and height with control and balance. Demonstrate different throwing techniques. Throw with some accuracy and power into a target area.	techniques for athletics events. Introduce the 600m & Shotput. Choose the best pace for a running event. Understand how stamina and power help people to perform well in different athletic activities. Perform a range of jumps showing some technique. Show control at take-off in jumping activities. Show accuracy and good technique when throwing for distance. Lead a partner through short warmup routines.	the performance of their peers. Select and apply the best pace for a running event. Exchange a baton with success. Perform jumps for height and distance using good technique. Show accuracy and good technique when throwing for distance. Lead a small group through a short warm-up routine.
Net and Wall Games Tennis	Keep themselves safe in the space in which an activity or game is being played.	Improve the way they coordinate and control their bodies in various	Return a ball to a partner. Use basic	Play continuous games. Use a range of basic	Develop a wider range of skills and begin to use these under some	Use a wider range of skills in game situations.
	Explore and use skills, actions and ideas individually and in combination to suit	activities. Remember, repeat and link combinations of skills where	racket skills. Play a range of basic shots.	racket skills and variety of shots in different areas of the court.	pressure. Select and apply preferred skills with increasing consistency.	Play cooperatively with a partner and in a team.

Striking and	the game that is being played. Show ability to work with a partner in throwing and catching games. Develop basic hand eye co-ordination, striking stationary objects. Hit a ball with control using an appropriate object.	necessary. Develop basic tactics in simple team games and use them appropriately. Choose use and vary simple tactics. Catch and control a ball in movement working with a partner or in a small group. Take part in games where there is an opposition. Decide where to stand during a team game, to support the game. Begin to lead others in a simple team game. Develop hand eye coordination to be able to receive and send balls with intention towards a rough area. Improve the way they	Move quickly around the court using a variety of movement patterns. Hit a ball with precision from a stationary target to a stationary target.	Demonstrate good footwork on the court. Return to the ready position to defend my own court. Hitting with control and accuracy in pairs: Increase in variables (moving ball).	Understand the need for tactics and make decisions about when best to use them. Play cooperatively with a partner. Demonstrate good footwork to cover a court space in a game situation. Hitting with precision to a stationary target from a moving ball.	Demonstrate good decision making when making shots within a game. Identify and use a variety of tactics. Hitting the ball to outwit an opponent from a moving ball.
Fielding Games	in the space in which	coordinate	underarm throwing	underarm throwing	bowled ball.	with increasing
Cricket	an activity or game is	and control their	and catching skills.	and catching skills		consistency.
Rounders	being played.	bodies in various	-	with increasing	Begin to develop a	-
i		l	l	I	والنطوع وموسوسو ما	Use some tactics and
		activities.	Introduction to correct	accuracy.	wider range of skills	Use some tactics and
	Explore and use skills,	activities.	fielding/bowling/batti	accuracy.	and use	refined technique in

ideas individually and	Remember, repeat and	ng technique in	Strike a bowl and ball	pressure.	the game as a batter,
in combination	link combinations of	isolated environments.	after a bounce.	'	bowler and
to suit the game that	skills where			Use batting techniques	Fielder to outwit
is being	necessary.	Begin to strike a	Bowl a ball with some	effectively in a	opponents.
played.		bowled ball after a	accuracy and	competitive situation	
	Develop basic tactics	bounce.	consistency.	to outwit opponents.	Select the appropriate
Show ability to work	in simple team games				action for the
with a partner in	and use them	Bowl a ball towards a	Choose and use simple		situation.
throwing and catching	appropriately.	target.	tactics for different		
games in an isolated	// (LITTIO	situations.		
environment.	Choose use and vary	Develop an			
	simple	understanding of	Develop		
Choose and use skills	tactics.	tactics and begin to	fielding/bowling/batti		
effectively for	/ Y/	use them in game	ng skills in		
particular games:	Use basic hand eye co-	situations.	increasingly varied		
-Throw a ball	ordination, stri <mark>king</mark>		environments (Batting		
accurately underarm	objects with intention		to Offside/Legside)	\	
to a target using	towards a ro <mark>ugh area.</mark>		\	\	
increasing control.				\	
-Show increasing	Catch and c <mark>ontrol a</mark>			A .	
control when	ball in mov <mark>ement</mark>				
rolling an object, using	working with a				
a technique.	partner or in a small			/	
-Hit a ball with	group.			/	
control using an				/	
appropriate object.	Take part in games			/	
	where there is an				
Explore throwing and	opposition.				
catching in different					
ways.	Decide where to stand				
	during a	0	71.		
	team game, to support	CITO			
	the game.	$\Theta(H())$			
		2110			
	Begin to lead others in				
	a simple				
	team game.				
	To be able to hit a ball				
	accurately				

		using a piece of				
Swimming A detailed programme of	equipment. Submerge and regain feet in the water. Breathe in sync with an isolated kicking action from poolside.		Confidently and consistently retrieve an object from the floor with the same breath. Begin to co-ordinate breath in time with basic strokes showing some consistency in timing.		Confidently combine skills to retrieve an object from greater depth. Confidently co-ordinate a smooth and consistent breathing technique with a range of strokes.	
swimming study is delivered by local swimming						
coaches in our hired swimming pool every 2 years (year A). YN-Y6.	Use arms and legs together to move effectively across a short distance in the water. Glide on front and back over short distances. Float on front and back for short periods of time.		Demonstrate a fair level consistently co-ordination	ng the correct body	Confidently demonstrate wider range of strokes o	
			parts in a range of strokes. Combine gliding and floating on front and back over an increased distance.		Combine gliding and transitioning into an appropriate stroke with good control.	
	Confidently roll from front to back and then regain a standing position.		Float on front and back with increased control.		Confidently link a variety of floating actions together demonstrating good technique and control. Select and apply the appropriate survival technique to the situation.	
			Float on front and back with increased control.	using different shapes		
			Comfortably demonstrate first and treading water	omfortably demonstrate sculling headfirst, feet est and treading water.		
Orienteering and Outdoor/ Adventurous Activity	Follow and give simple instructions using left, right, forwards, backwards, quarter and half turn. Work with a partner.	Follow and give simple instructions using left, right, clockwise, anticlockwise, forwards, backwards, quarter, half and $\frac{3}{4}$ turn.	Follow and give instructions. Communicate ideas and listen to others. Work with a partner	Accurately follow and give instructions. Work effectively with a partner and a small group.	Reflect on when and how they were successful at solving challenges, and alter methods in order to improve.	Work effectively with a partner and a group. Use critical thinking to form ideas.
	Develop ability to understand the link between their position and details on a map.	Work with a partner. Develop ability to 'thumb the map'.	and a small group. Plan and attempt to apply strategies to solve problems.	Identify key symbols on a map and use a basic key to help navigate around a	Work effectively with a partner and a small group, sharing ideas and agreeing on a team strategy.	Pool ideas within a group, selecting and applying the best method to solve a problem.
			Reflect on when and why I was successful at solving challenges.	grid.	Use critical thinking to approach a task.	Reflect on why and how they are successful at solving

Developing basic map reading skills.	Plan and apply strategies to solve problems.	Navigate around a course using a map with a key.	challenges and adapt methods in order to improve.
Using the compass outside to identify North.			Orientate and map efficiently to navigate around a course using

